

## CREATE IN 2D

### Topic 1: Create in 2D

#### Content/concepts/skills:

- Drawing and painting: exploring a variety of media and techniques – line, tone, texture, mark-making
- Art elements: line, tone, texture, shape
- Design principles: balance, contrast, emphasis
- Themes to explore: observational projects – small objects and still life arrangements
- Variation of paper size and format

### Exploring media and techniques: Mark-making

#### Activity

In this activity you are going to experiment with mark-making.



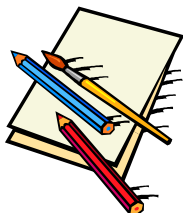
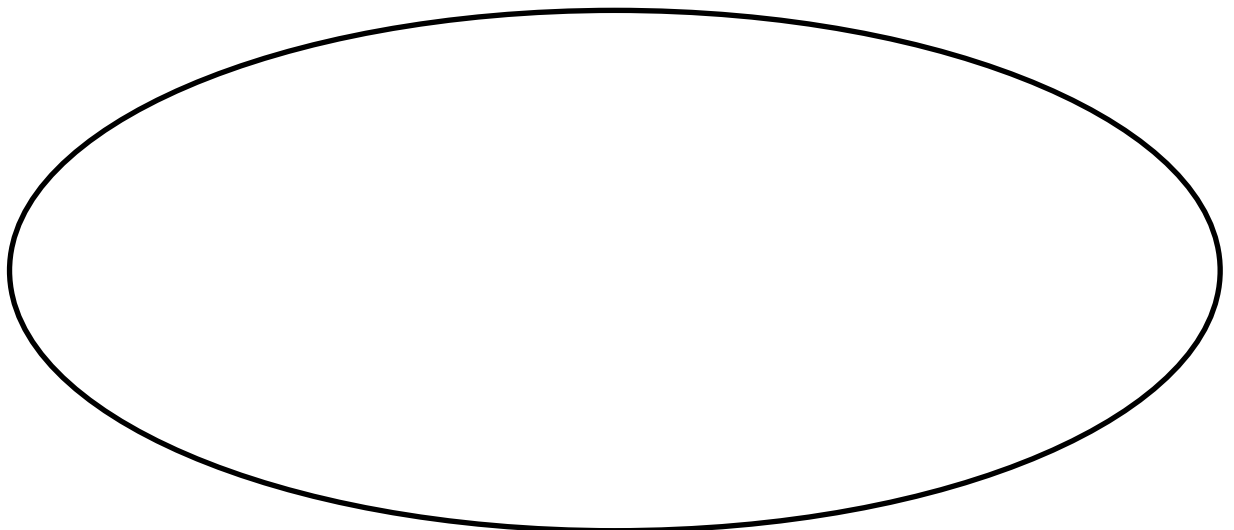
#### What is mark-making?

Mark-making involves using an instrument/tool to apply various materials to a surface. Dots, stippling and cross-hatching are just some of the ways in which you can make marks on a surface.



**Suggested materials for this activity:** Pencil, charcoal, wax crayons, coloured inks, paint

What other materials could you use? Think of the less obvious ones as well. Be creative and experimental in your approach. Write your answers below.



#### In your Visual Diary:

- Create a **mark-making library**. Play around with different instruments/tools, as well as a variety of materials. This will help you to expand the ways in which you express yourself, and serve as a quick way of finding inspiration for your artworks.



**In class:**

- Divide into small groups and share your library of marks with the other group members. Discuss the process, instruments/tools, as well as materials you have used. Look at the similarities and differences between your work and the work of the other group members.

List all the similarities that you found.



List all the differences that you found.

